



Battleground

UNIFIED RULES FOR COMBAT JIUJITSU COMPETITION

December 2023

BOARD

President: George Garley

Chairperson: 1.Manny Tamayo 2. Thomas O'Halloran

Goals

Battleground sanctioned events will adhere fully to the legislation and regulations set forth by the WA Combat Sports Commission (CSC). In the event of any inconsistencies between the rules outlined in this document and those of the Commission, the CSC regulations shall take precedence. Battleground will then adopt and enforce the appropriate requirements as directed by the CSC.

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1. PROMOTER RESPONSIBILITIES:

1. Before starting a competition, the promoter is obligated to ensure these prerequisites are met:

- a. Possess a current Promoter's Permit issued by the WA Combat Sports Commission.
- b. Ensure the presence of a certified Medical Practitioner.
- c. Know the location of the closest hospital emergency department.
- d. Provide suitable change and warm-up areas for competitors, equipped with water and ice.

2. A sufficient group of skilled officials must include at least:

- 2 Referees
- 3 Judges
- 1 Time Keeper
- 2 Corner Cut Assistants

3. Competition Agreements:

Every competitor is required to submit a signed contract to the organizers before their match is officially confirmed.

These contracts must include at least the following details:

- A. Name of the promotion,

- B. Competitor's name,
- C. Date of the competition,
- D. Weight division for the bout,
- E. Financial compensation details (for professional matches only).

3. COMPETITION AREA:

- a. The smallest allowable size for the match area is 64 square meters, which includes a 36 square meter combat zone and a 28 square meter safety buffer around it.
- b. The largest permissible match area is 100 square meters, consisting of 64 square meters for combat and a 36 square meter safety zone.
- c. One corner will be marked as the Blue corner and the diagonally opposite corner as the Red corner.
- d. The competition space must have a minimum padding of 2.5 cm of foam material.
- e. Lighting should be arranged to eliminate dim spots on the competition floor.
- f. Any overhead equipment must be positioned high enough to avoid obstructing competitors or their vision.
- g. A clear space of at least 2.5 meters is required around the entire competition area.

4. COMPETITOR RESPONSIBILITIES:

Before participating, a competitor must fulfill the following requirements:

- a) They must be registered with the WA Combat Commission or a similar organization if competing out of state.
 - b) They should have adequate training in the specific combat sport they are entering.
 - c) Registration with the Combat Sports Commission is mandatory.
 - d) A serology report and a certificate of fitness must be provided to the Commission.
 - e) Female competitors are required to present a doctor-certified negative pregnancy test at the weigh-in.
 - f) The Competitor Agreements for the bout they are entering must be signed and submitted.
 - g) For participants under 18 years, where allowed, consent from a parent or guardian is necessary to compete in class B bouts. All Class A bouts Participants are required to be 18 and above.
2. If any of these requirements are not fulfilled, the bout will be cancelled without any adverse implications.

5. COMPETITOR ATTIRE:

1. Allowed attire for competitors during the event includes:
 - a) MMA Shorts
 - b) Vale Tudo Shorts
 - c) Compression leggings
 - d) Soft ankle supports
 - e) Crop tops or Sports tops specifically for female athletes
 - f) Rash Guards, with the option for male athletes to compete shirtless

2. Prohibited items during the competition are as follows:
 - a) Hard or rigid strapping
 - b) Pants featuring buttons, buckles, zippers, or pockets
 - c) Martial arts uniforms, including belts
 - d) Muscle tape, such as Rock tape
 - e) Prescription and contact lenses
 - f) Any form of Vaseline, liniments, oils, gels, or similar substances applied to any part of the body
 - g) Temporary tattoos

- h) Joint supports with fixed or removable components
 - i) Footwear
 - j) Body piercings
3. All competitors must maintain a neat appearance, ensuring any long hair is tied back in a way that does not obstruct their own or their opponent's vision or movements.

6. WEIGHT CATEGORIES:

Men's BJJ Weight Classes

	GI	NOGI
Rooster	57.5 kg	55.5 kg
Light Feather	64 kg	61.5 kg
Feather	70 kg	67.5 kg

Light	76 kg	73.5 kg
Middle	82.3 kg	79.5 kg
Medium Heavy	88.3 kg	85.5 kg
Heavy	94.3 kg	91.5 kg
Super Heavy	100.5 kg	97.5 kg
Ultra Heavy	No weight limit	No weight limit

Women's BJJ Weight Classes

	GI	NOGI
Rooster	48.5 kg	46.5 kg
Light Feather	53.5 kg	51.5 kg

Feather	58.5 kg	56.5 kg
Light	64 kg	61.5 kg
Middle	69 kg	66.5 kg
Medium Heavy	74 kg	71.5 kg
Heavy	79.3 kg	76.5 kg
Super Heavy	No weight limit	No weight limit

7. WEIGHT TOLERANCE:

1. No weight allowance will be given for agreed bouts.
2. Competitors who do not meet the required weight on their first attempt will have up to 2 hour after their initial weigh-in to try again. It's important to note that the weigh-in rules of the CSC will take precedence over those of the sanctioning body.(Battleground)
3. The health of the athlete will take precedence before any further attempts to cut weight are considered.

8. WEIGH-IN PROCEDURE:

4. Competitors must weigh in at the designated location at least twenty (24) hours before the event's scheduled beginning.
5. All competitors are required to be present at the start of the official weigh-in.
6. Weigh-ins will be conducted in the order of the bouts.
7. If a competitor is late for the weigh-in, they will have up to one (2) hour from when their opponent weighed in, in line with rule 6.2. It's important to note that the weigh-in rules of the CSC will take precedence over those of the sanctioning body.(Battleground)

9. FAILURE TO MAKE WEIGHT:

1. Professional Bouts:
 - a) If a competitor violates the rules, they will incur a penalty of either 50% of their purse or \$300, whichever is higher. Half of the penalized amount will be awarded to their opponent, and the other half will go to the promotion.
2. All extra penalties agreed upon between teams and the promotion must receive prior approval before the competition takes place.

10. BOUT CLASSIFICATIONS:

A-Class (Professional): Includes all strikes and grappling and submissions as listed below.

B-Class (Amature): Submission only. No strikes allowed

STRIKES

The following strikes will be deemed illegal:

1. Any form of striking on a non-grounded opponent (A fighter is classified as grounded if any part of their body, other than the soles of their feet, makes contact with the floor of the fighting area.)
2. Any other form of strikes that is not open palm or slap

The following strikes will be legal:

1. Only open palm strikes and slaps can be delivered to the head and body

GRAPPLING AND SUBMISSIONS.

LEGAL TECHNIQUES

1. Leg locks and ankle locks are allowed.
2. The Twister technique is also allowed.
3. Any form of Choke that does not involve using hands to close the opponent's windpipe.
4. The use of the Can Opener technique is permitted.
5. All variations of arm bars, shoulder locks, and wrist locks are permitted.

ILLGAL TECHNIQUES

1. The Full Nelson hold is prohibited.
2. Utilizing the crucifix position to crank opponents neck is not allowed.
3. Neck cranks that immobilize both shoulders and apply downward pressure on the neck are forbidden.
4. Spiking an opponent on their head during a takedown attempt is prohibited.
5. It's not allowed to spike an opponent's head while they are on your back.
6. Rolling forward while someone is on your back is not permitted.
7. Eye gouging and fish hooking are strictly forbidden.
8. Grabbing the ears is not allowed.
9. Hair pulling is prohibited.
10. Holding fewer than four fingers or less than five toes is not permitted.
11. Thumbing is banned.
12. Scratching and pinching are not allowed.
13. Punching of any form is prohibited.
14. Kicking is not allowed.
15. Biting is strictly forbidden.
16. Squeezing or applying pressure to the groin area is prohibited.
17. Use of slippery substances on the body or clothing is prohibited.
18. Crossface guillotine maneuvers that twist the chin are not allowed.
19. Holding onto the T-Shirt or shorts is prohibited.
20. Slams are permitted only when locked in a submission hold. If the opponent releases the submission during a slam, the slam must be aborted.
21. You cannot raise your opponent above your hips to perform a slam out of a submission.
22. When a fighter intentionally sits guard or transitions from a standing posture to any non-standing position without contact with his opponent and stays down for three seconds or longer, they must immediately stand up.

11. RULES OF COMPETITION:

1. Competitors begin the match standing in their specific corners.
2. The match and timing will start upon the referee's command.
3. Competitors are required to engage when directed by the referee.
4. If the referee determines the bout is at a standstill, whether the competitors are on the ground or standing, and no progress or advantage is being made by either side, the referee will intervene. The competitors will be separated and the match will resume from a central standing position.

12. ROUND DURATION:

1. A-Class matches will feature either three rounds of 3 minutes or 3 rounds of 5 minutes, with 1-minute breaks between rounds. Championship bouts will be 5 rounds of 5 minutes each, also with 1-minute breaks between rounds.
2. B-Class matches will be comprised of a single round lasting either 5, 8, 10, 15, or 20 minutes.

13. WAYS TO WIN:

1. Submission by:
 - a) Verbal Submission,
 - b) Physical Tap Out.
2. Knock out.
3. TKO (Technical Knock Out) by referee or Medical intervention.
4. Judges decision by scorecards:
 - c) Majority Decision win,

5. Disqualification.
6. Forfeit

14. PERSONAL PROTECTIVE EQUIPMENT:

1. Every competitor is required to wear a mouthguard that fits properly For A-Class.
2. B-Class doesnt require mouth guard for competitors over 18 years..
3. Female competitors have the option to wear a soft chest guard, but it must be pre-approved by an official before the competition.

15. REQUIREMENT TO COMPETE:

1. It is recommended that competitors have a minimum of 10 Submission Grappling bouts Prior to competing on a battleground sanctioned event.
2. Recognition of any previous combat sport experience will be taken into consideration.

16. GUIDELINES FOR REFEREE INTERVENTION:

The referee has the authority to momentarily or permanently halt a bout under these circumstances:

In cases of blood from an injury.

a) For minor bleeding:

i) The referee will announce “Stop!” and “Time”.

- ii) In a standing scenario, move the competitors to neutral corners.
 - iii) In a grounded situation, ensure the competitors separate but maintain their positions.
 - iv) The priority is to attend to the bleeding of the injured competitor first, then the opponent, using a clean towel. A medical practitioner will be responsible for this.
 - v) Resume the match.
- b) For significant bleeding:
- i) The referee will announce “Stop!” and “Time”.
 - ii) Place the fighters in neutral corners, irrespective of their position.
 - iii) Summon the matside doctor for evaluation.
- c) Should the doctor assess that the injury is severe and could impair the competitor's vision or increase the risk of substantial harm if the bout continues, the doctor has the authority to immediately end the match.
2. Inactivity or Stalemate.
- a) If the competitors are in a stalemate with neither gaining an advantage, the referee will:
- i) Announce “Stop!” and “Time”.
 - ii) Separate the fighters.
 - iii) Resume the match from a central standing position.
3. Adjusting Safety Gear.
- In situations where personal protective equipment is dislodged, the referee will intervene at a suitable moment without disrupting the bout:
- a) Announce “Stop”, “Pause” or “Time”.

b) Refit or adjust the equipment. If it's a mouthpiece, it should be rinsed before being refitted.

c) Restart the bout.

4. Interference by Corner Personnel.

5. Inability to Defend.

a) If the referee determines that a competitor is not defending themselves intelligently, making insufficient efforts to improve their position, unable to enhance their position, or showing significant signs of fatigue, the referee has the discretion to halt the bout.

17. MEDICAL INTERVENTION RULES:

1.The ringside doctor, alongside the referee, holds exclusive authority to end a bout.

2.Should the doctor determine that any of the competitors are incurring excessive harm or trauma, placing them at a high risk of injury or potential fatality, they will direct the referee to immediately terminate the match.

3.The decision made by the ringside doctor is conclusive and binding.

18. SUBSTANCE USE POLICY:

1.Competitors found to be affected by recreational or prescription drugs, or alcohol, will be disqualified from participating.

2. Coaches or athlete assistants suspected of being under the influence of recreational drugs or alcohol will be denied access to the changing rooms and will not be allowed to assume their roles during the athlete's match.

3. The use of performance-enhancing drugs (PEDs) is strictly prohibited. PEDs include, but are not limited to, anabolic steroids, growth hormone, erythropoietin (EPO), and any other substances designed to enhance physical performance beyond natural capabilities. Failure to comply may result in disciplinary Measures by the CSC.

19. RULES FOR COMPETITOR SUSPENSION:

Suspension Due to Knockout:

- a) Competitors knocked unconscious from strikes are suspended from competing for at least 21 days and from training for at least 14 days, as determined by the medical practitioner. Please note that the CSC medical suspension will take precedence over those of the sanctioning body. (Battleground)
- b) The doctor can extend the suspension period if deemed necessary.
- c) Competitors must visit the hospital immediately post-bout if directed by the doctor.

Medical Examination Suspensions:

- a) Competitors experiencing severe head trauma or extreme exhaustion are suspended from competition for a minimum of 21 days and from training for at least 14 days, as assessed by the ringside doctor.
- b) Suspension periods may be extended based on the doctor's judgment.
- c) Additional medical examinations may be required before the competitor's next bout.
- d) Hospital visits post-bout are mandatory if instructed by the doctor.

Suspension for Event Withdrawal:

- a) Competitors withdrawing from an Battlegroundevent without a valid reason face a 60-day suspension from Battleground events from the withdrawal date.
- b) Those withdrawing with a legitimate reason are suspended for 30 days past the event date.

Misconduct-Related Suspensions:

- a) Athletes or team members exhibiting inappropriate behavior before, during, or after a match will receive a written warning from Battleground.
- b) The warned party must acknowledge and return the warning to Battleground.
- c) Two warnings within three competitions necessitate a hearing before the Battleground Disciplinary Board.
- d) The Board may impose suspensions up to two years on the offender for Battleground events.

Suspension Grounds include, but are not limited to:

- a) Sexual, racial, or religious discrimination.
- b) Being under the influence of drugs or alcohol.
- c) Threatening behavior towards opponents, officials, or the audience.

